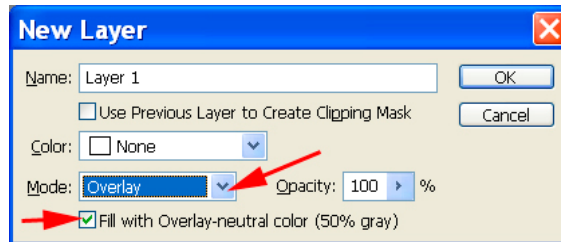


ADDING TEXTURE TO AN IMAGE

Method 1 – most basic

1. Open an image that you'd like to add texture to.
2. Hold the Alt key (Option on Mac) and click on the New Layer icon.
3. In the Dialog box, click down by "Mode" and choose "Overlay". Below that, check "fill with 50% grey". Note that it has no effect on your image.



4. Go to Filter>Texture>Texturizer. Choose one you like. Click OK. Repeat if effect is not enough.

Method 2 –

1. Open an image – Set colors on Tools Palette to B/W
2. Create a new **blank** layer
3. Go to Filter>Render>Clouds
4. Then Filter>Stylize>Find Edges – Apply "levels" to force to black and white and add contrast.
5. Then Filter>Stylize>Emboss (Height: 1 Amount: a high number)
Change Blend mode of layer to "Overlay" or "Soft Light".

Method 3 - "Impasto" look. This is especially effective if you used actually brush strokes in your image.

1. Duplicate the background layer (control/cmd and J)
2. Desaturate (Image>Adjustments>Desaturate)
3. Go Filter>Stylize>Emboss. Adjust the settings to get a good "relief".
4. Change the Blend Mode to "Overlay" or Soft Light. Repeat step 3 if effect is not enough.
5. To add more texture, add a texture layer as in Method 1 above.



Original



Art Filters/Emboss/Texturizer